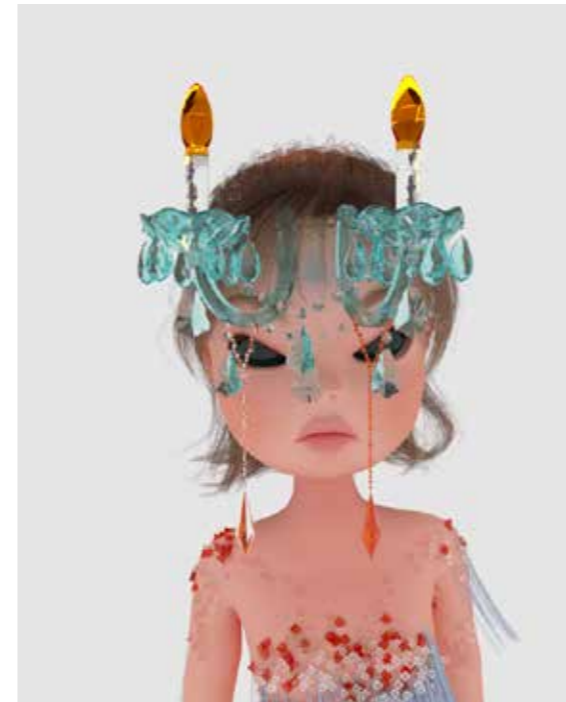
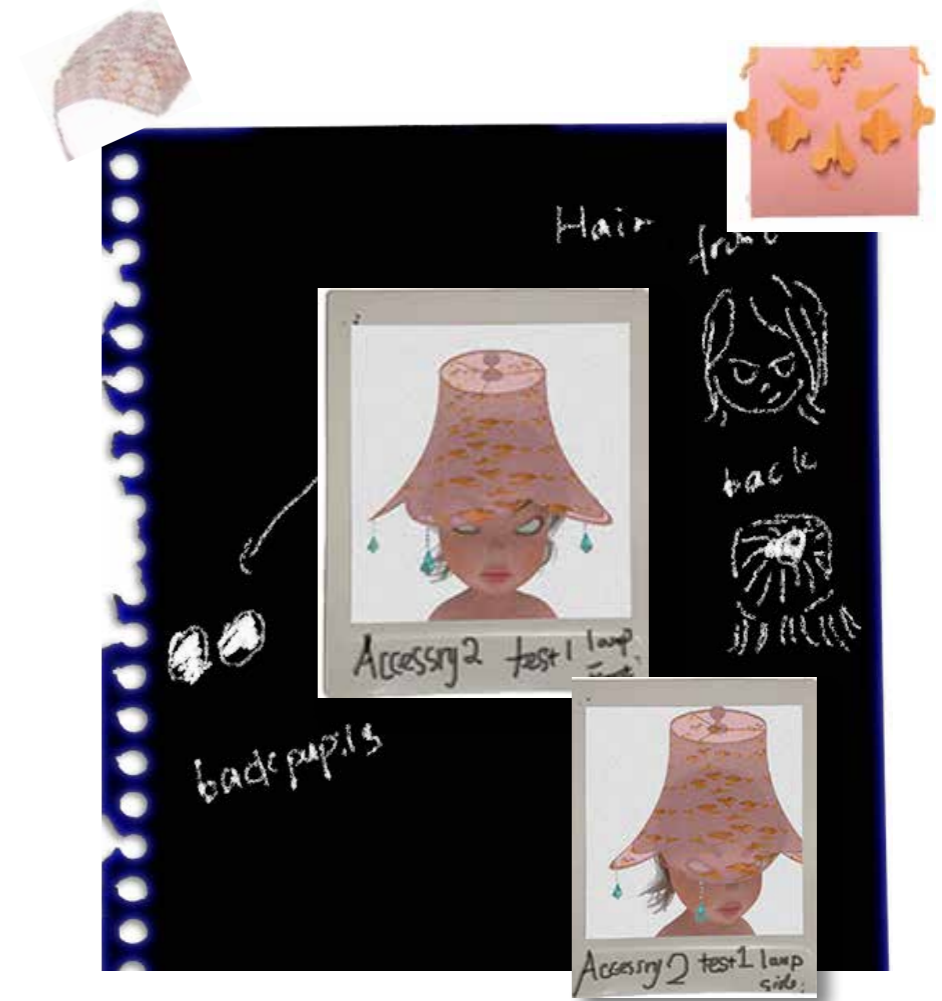
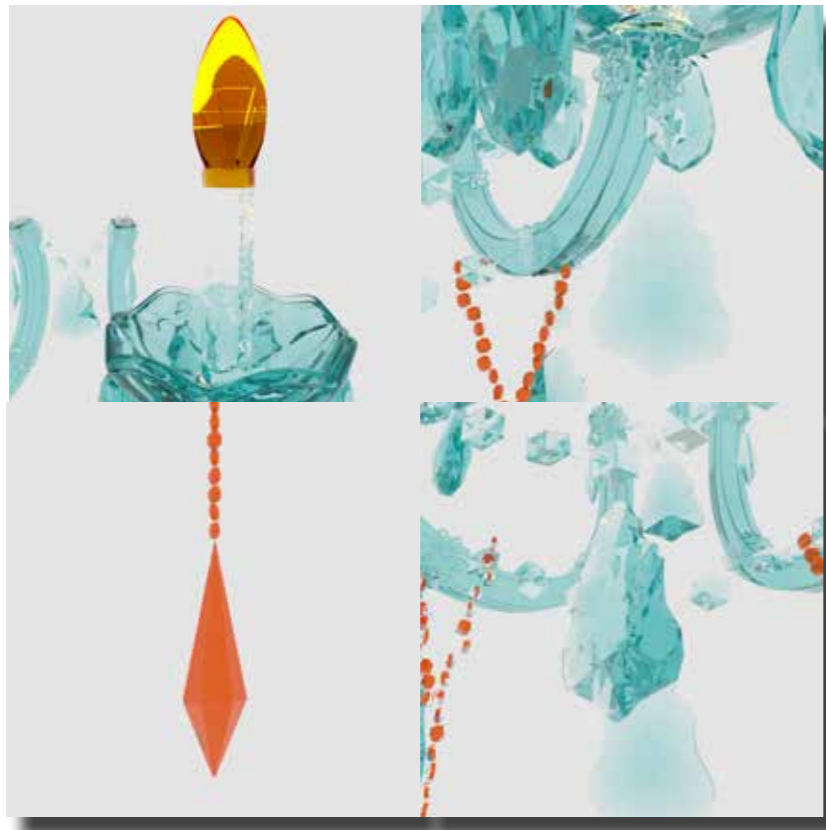




SHAN HUA

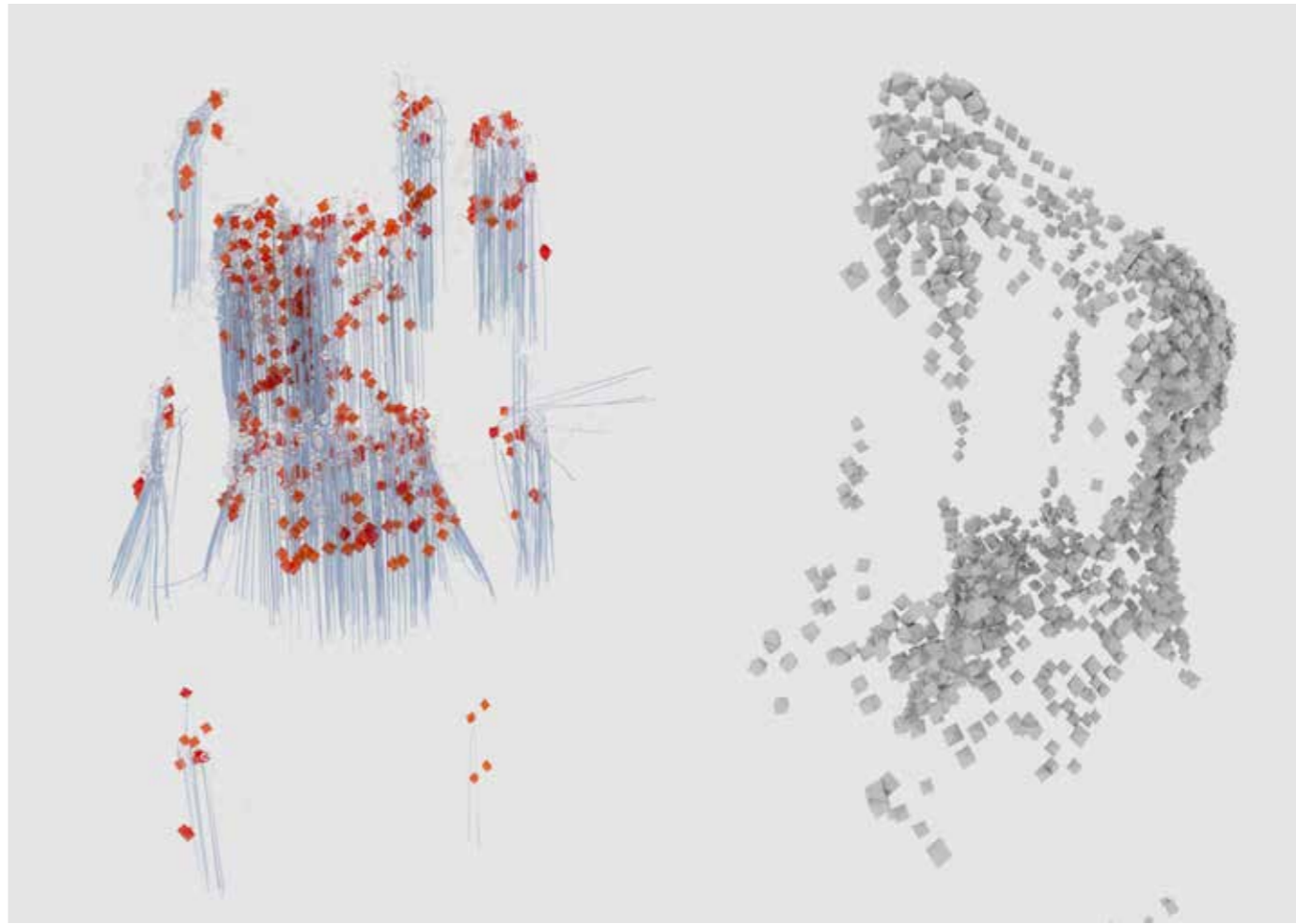
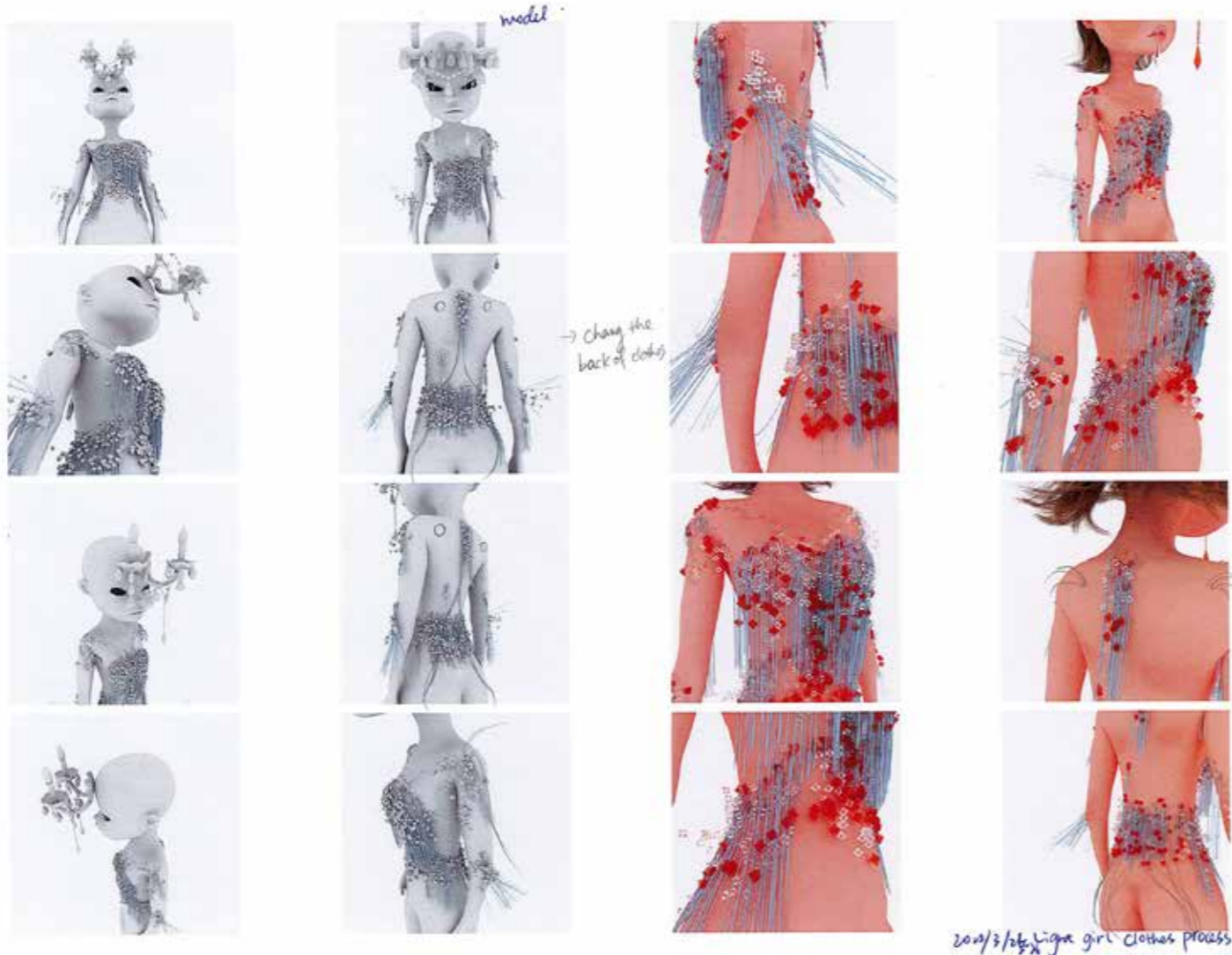




Digital Painting/Initial Sketch



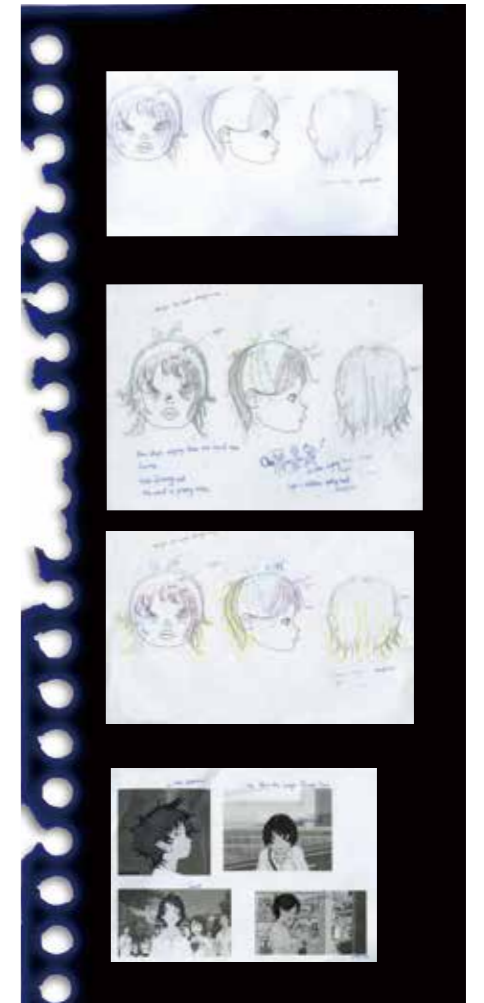
Headdress Design



Part2: Hurricane Girl



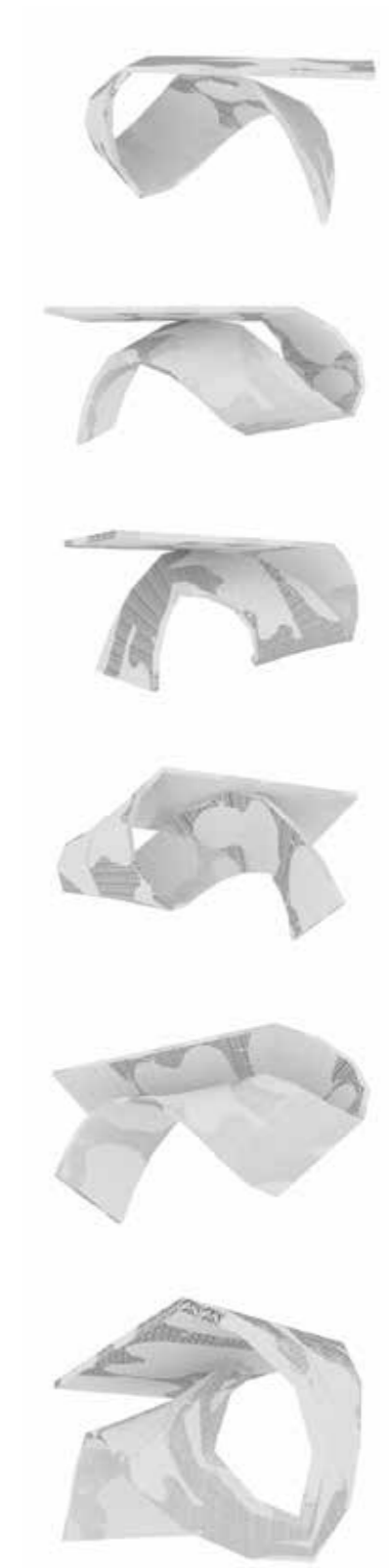
Digital Painting



Headdress design



"Facial" Design



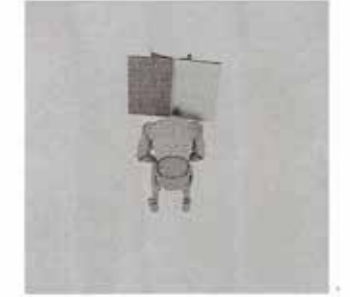
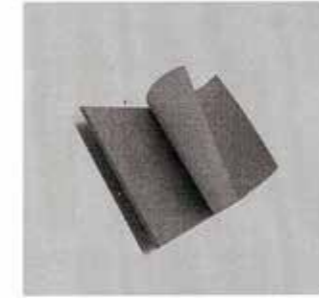
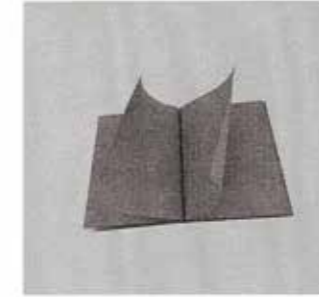
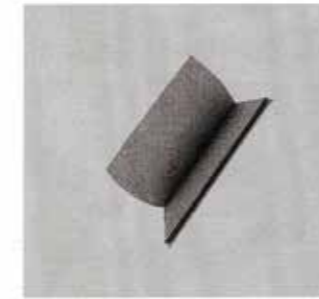
Digital Material Development & Outfit Design



Digital Painting



The breeze blows the pages of the book.
he changes his face page by page.
His expression swayed in the wind.

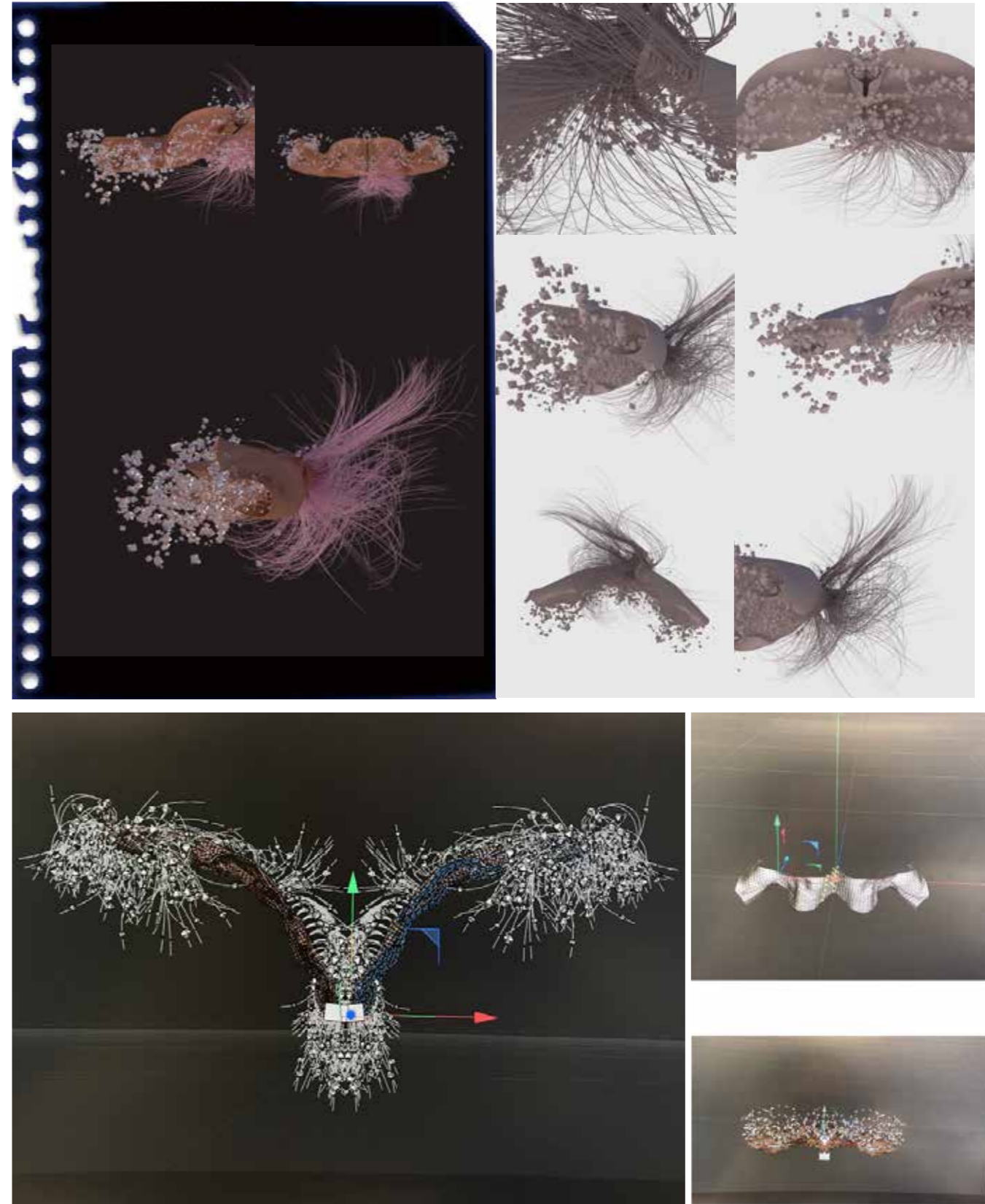


Model & headdress Process



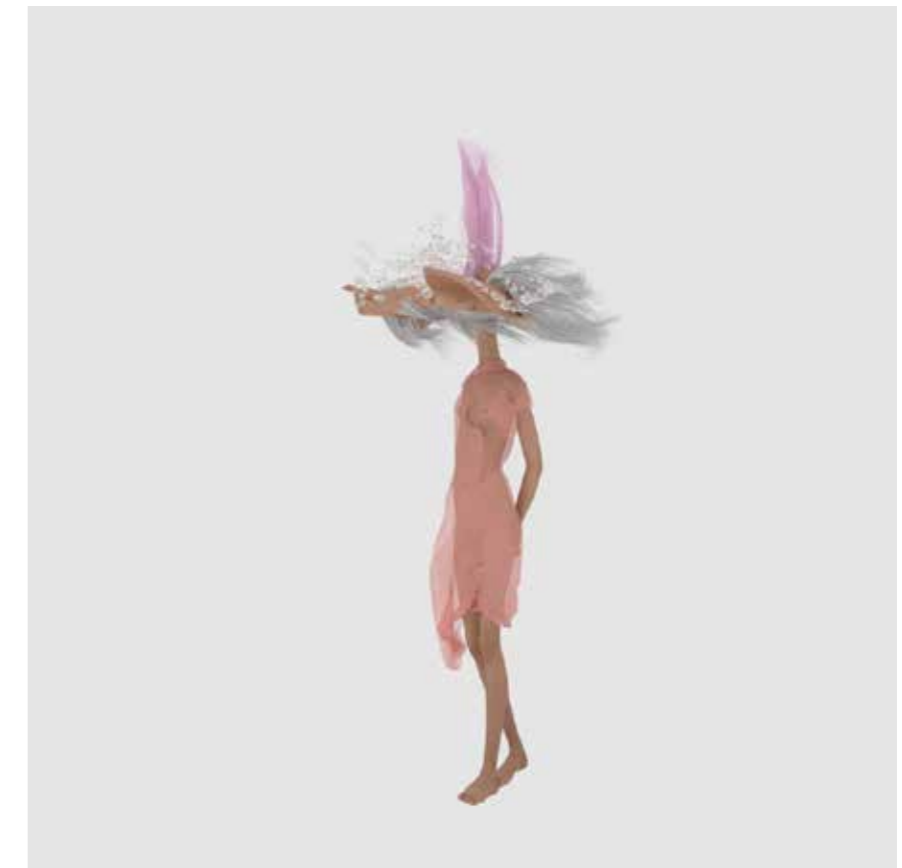
Light and wind surround us like negative shapes in our world, so I develop my digital fabrics from the negative shapes I get from paper cutting

Digital Material Development & Outfit Design

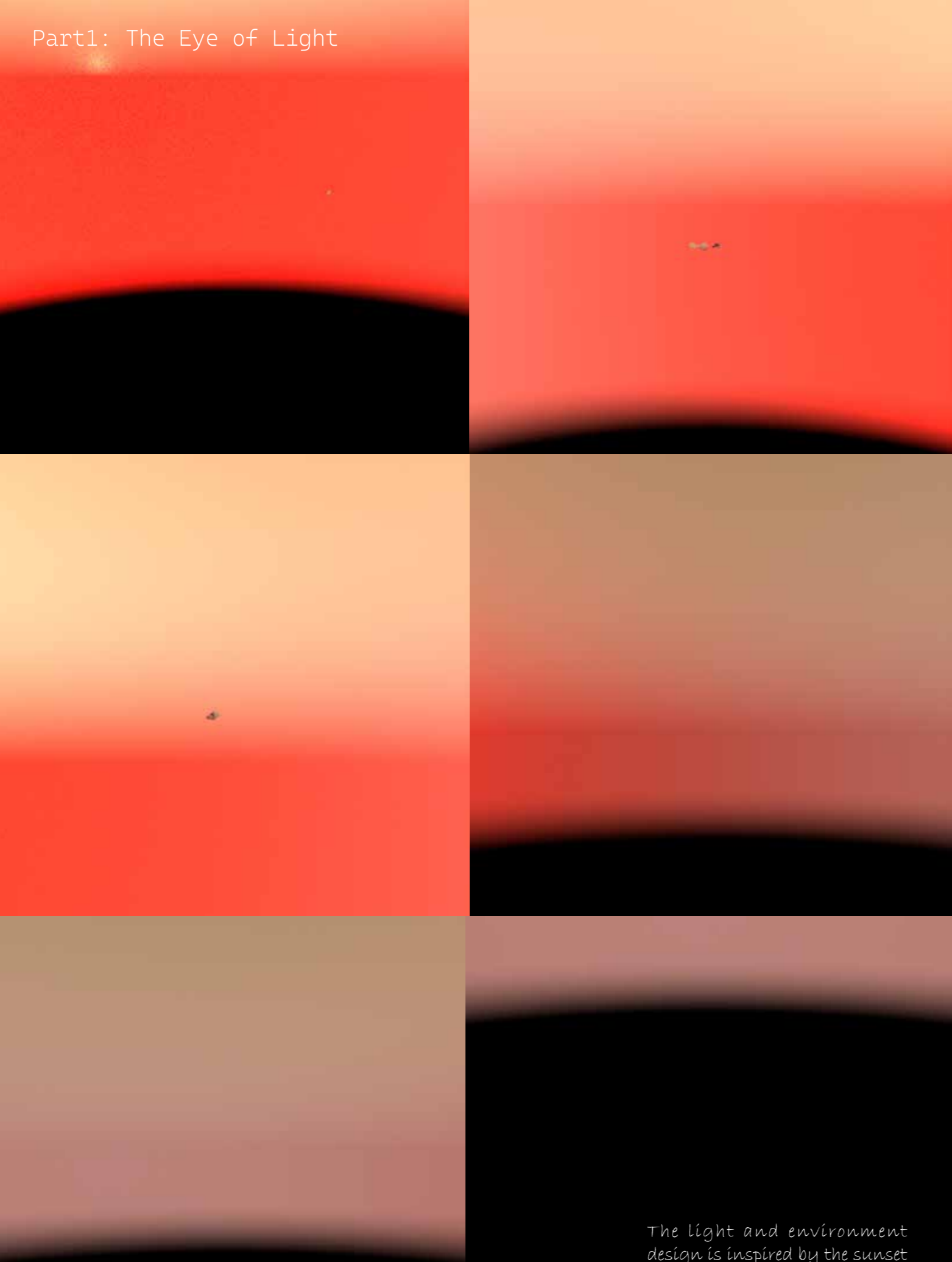


Avatar Design & Model Process

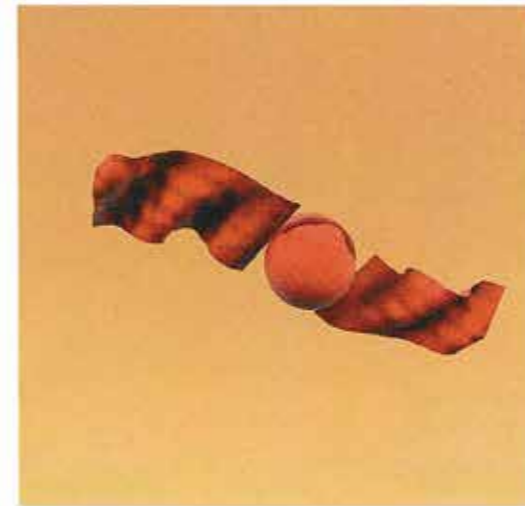
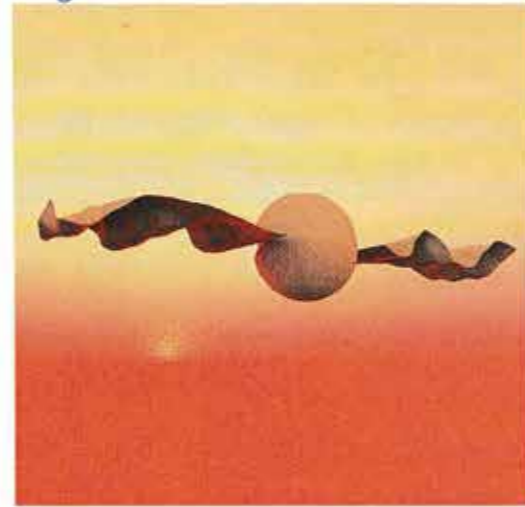
Part4: Mrs. Breeze



Outfit & Headdress Design



environment the light can moving
Light and shadow test

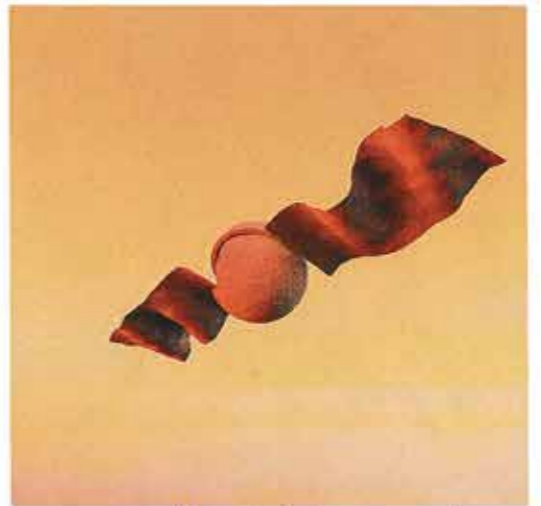
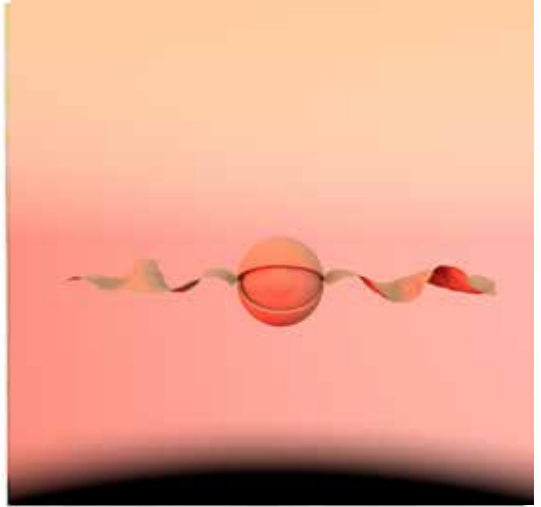


The colour of light is changing over time



The light and environment design is inspired by the sunset

Light on the move
Triple Light



eyes model process 2024/03/27